# Assympttic Properties of Discrete and Pice-wise Models of Additive Increse Multiplicative Decrese Algorithm.

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- Random walks with additive increase and multiplicative deacrease are widely used in the modern networking environments
- Different variations of the algorithm are used by more than ten TCP protocol implementations.
- More sophisticated variations of the algorithm are proposed to provide distributed performance control for highly congested publish/subscribe IoT environments.
- Wide scope of the applications and strict demands to their performance define the topicality of modeling and analysis studies of the important properties of the random walks mentioned above.

- In many cases their key performance metrics could be described by step-wise random process with semi-markovian or renewal properties.
- Most reaseraches the step-wise process is substituted by pice-wise processes with polinomial (as usual linear) growth Meanwhile there are few works those research a connection between the step-wise and corresponding pice-wise process.
- Wide scope of the applications and strict demands to their performance define the topicality of modeling and analysis

- TCP CUBIC cubical growth period. RTT independent
- High Speed TCP (HSTCP), S. Floyd 2003. Congestion Avoidance coeff. are convex functions of current window size
- Scalable TCP (STCP) T. Kelly, 2003. Decreases time of data recovery
- H-TCP, Hamilton Institute, Ireland, 2004. Intended for links with high BDP value. Uses RTT size to react on losses
- TCP Hybla 2003-04. Developed for satellite links. Scales throughput to mimic NewReno and utilize link at the same time.
- TCP-Illinois uses dynamic function for defining CA parameters
- TCP-LP (Low Priority)
- TCP-YeAH

- Sub\Pub IoT environment
- SIB (Semantic Broker) delivers notifications to clients on the state of their subscriptions.
- Clients implement AIMD to reduce SIB workload and battery consumption.

## Two mainstream modeling approaches to TCP begavior

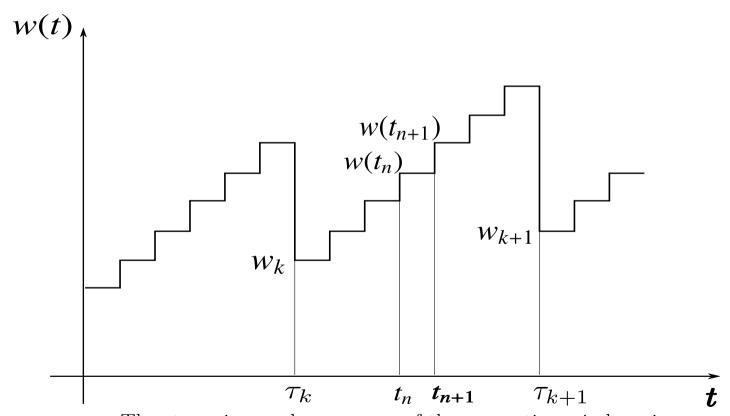


Figure 1: The step-wise random process of the congestion window size.

# Two mainstream modeling approaches to TCP begavior

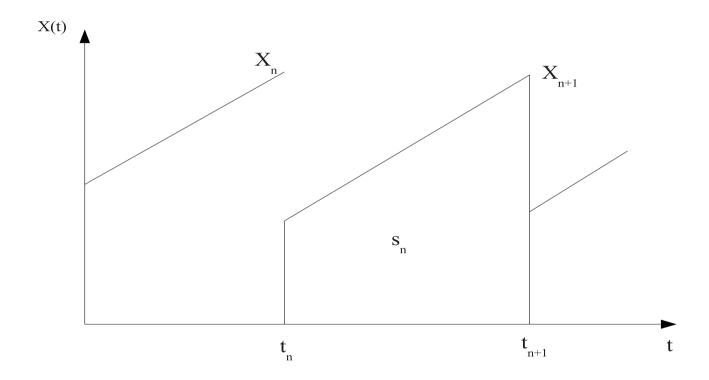


Figure 2: The piecewise linear random process of the congestion window size.

#### **Definitions**

Let's  $t_n$  — denote ends of TCP rounds  $[t_{n-1}, t_n]$  is RTT and  $\xi_n = t_n - t_{n-1}$  is RTT length. Let's w(t) — denotes cwnd.

We define stepwise process  $\{w(t)\}$  such that

$$w(t_n + 0) = \begin{cases} \left\lfloor \frac{w(t_n)}{\alpha} \right\rfloor, & \text{if during } [t_{n-1}, t_n] \\ & \text{TCP lost data,} \end{cases}$$
$$w(t_n) + 1, & \text{if all data delivered.}$$

Between moments  $t_n$  the process  $\{w(t)\}$  stays constant.

#### **Definitions**

Lets  $\{X(t)\}_{t>0}$  takes values from  $\mathbb{R}^+$  and

for the intervals  $[\theta_n, \theta_{n+1})$   $n = 0, 1, \dots$  grows linearly with the speed  $b = \mathsf{E}[\xi_n]^{-1}, \dots X(t) = X(t_0) + bt, \ \forall \ [t_0, t] \subset [\theta_n, \theta_{n+1}).$ 

At random moments  $\{\theta_n\}_{n\geq 0}$  the process  $\{X(t)\}_{t>0}$  makes a jump  $X(\theta_n+0)=X(\theta_n)/\alpha, \ \alpha>1.$ 

We assume that the sequence  $\{\theta_n\}_{n\geq 0}$  forms poisson flow with parameter  $0<\lambda<\infty$ .

#### Estimates of the connection

Let us assume that the amount of data sent between two consequtive losses for i.i.d sequence of r.v.

**Theorem 1** Then for the steady state the following estimate takes place

$$\mathsf{E}[X^2] - \frac{1}{1 - \alpha^2} \le \mathsf{E}[W^2] \le \mathsf{E}[X^2] \tag{1}$$

#### Proof

The following equation takes place

$$W_{n+1}^2 = \lfloor \alpha^2 W_n^2 \rfloor + S_n \tag{2}$$

It could be rewriten as

$$W_{n+1}^2 = \alpha^2 W_n^2 - \alpha^2 * \gamma_n + S_n, \tag{3}$$

where  $0 \le \gamma_n \le 1$ .

#### Proof

- The equation (2) is recurrent stochastic equation which according to Altman has stationary solution.
- Then applying expectation operation to both sides of the solution after simple transformation one gets the estimate (1).
- Let us notice that typical values of W in practice lay between 20 and 120. If  $\alpha = 1/2$  wich is the standard value for TCP protocol then second term of (1) is 4.
- Piece-wiswe process provides good estimate for practical performance studies.

#### Conclusion

- The Development of AIMD algorithm and two main approaches to its modelling are considered.
- The theorem on the connection between parameters of such processes is prooved.
- The interval estimate obtained demonstrates that peice-wise model provides good estimate for practical performance studies.