User Presence Detection Based on Tracking Network Activity in SmartRoom

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SmartRoom: Assistance for Collaborative Work

- Many services (composition, personalization)
- Participation of many users (user can be indoor and outdoor)
- Participants come with own devices and use personal clients
- Based on the Smart-M3 platform



Presence Detection: Scenarios for SmartRoom

Each scenarios group supports a set of services:

Scenarios	Description	Examples of services
group		
S_1 (before)	user arrival to the	 personalized welcome service
	room before start-	 runtime initialization service
	ing the main activity	
S_2 (during)	user joins and	- realtime status for agenda service
	leaves during the	 planning speeches service
	main activity	
S_3 (after)	activity statistics	 activity analysis service

Presence Detection: Technology

- End-users have personal computers and mobile devices
- Radio Detection using Received Signal Strength Indication
- Innorange Footfall Technology
- Correspondence of users and MAC registration service



Ontology of User Presence



Ontology of user presence is part of the SmartRoom ontology

- User presence is based on the context of the user profile
- All relationships here are of type "has"

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Architecture of Smart-M3 based Integration



- 1 The presence sensor sends its measurements: MAC, RSSI and timestamp
- 2 Backend processor is HTTP endpoint to processing presence data from sensor
- 3 Presence detector KP detects presence information change
- 4 Activity analysis service processes of accumulated data from content service

User Presence: Device Detection + Other Context



- R: the user is registered in the system
- D: the presence sensor is detected user's device
- L: the user accessed the system

 $\begin{array}{l} \text{user-1} \leftrightarrow +R + D + L\\ \text{user-2} \leftrightarrow +R - D + L\\ \text{user-3} \leftrightarrow +R + D - L\\ \text{user-4} \leftrightarrow +R - D - L\\ \text{user-5} \leftrightarrow -R + D + L \end{array}$

Model: User Presence State and Transitions



Visualization: Agenda-service of SmartRoom



Evaluation: Performance of State Transitions

Use case	S_1 : User arrival to the room	<i>S</i> ₂ : User joins and leaves during the main activity
User arrival is de- tected before start- ing main activity	$+R-D-L \rightarrow +R+D-L$	_
User is detected af- ter the first arrival	_	$\begin{array}{rrr} +R-D+L &\leftrightarrow & +R+D+L \\ +R-D-L &\leftrightarrow & +R+D-L \end{array}$

S_1 and S_2 are based on detecting the transitions between states

- Evaluate the time required to detect transitions of S₁ and S₂
- Scenario *S*₃ aggregates history of presence detection

Evaluation: Conducted Experiments

Scenario S₁ (steps):

- 1 The presence sensor determines close device and sends the device presence data
- 2 The backend processor publishes presence data in ontological form
- 3 The presence detector updates the properties and publishes the presence level property
- 4 Any service that uses information on user presence subscribes to updates of the presence level property

Steps 1–4 requires **Detection** time

Scenario S2:

- 1 Leave threshold
- 2 Re-joining the main activity (similarly as in *S*₁)

Scenario S₃:

- 1 **Memory** occupied by the statistics files on the content service
- 2 Processing time activity analysis service of the network activity metrics

Evaluation: Detection Time in S_1



- Sample size is 100
- Average detection time is 677 ms
- Detection time does not depend on the number of devices

Evaluation: Leave Threshold in S_2 (1/3)



- For the **iPhone 5** device the distribution delta arrival time of probe request frames was in the range [40, 50]
- The values of high probability are 45 s

Evaluation: Leave Threshold in S_2 (2/3)



- For the Lumia 920 device the distribution delta arrival time of probe request frames was in the range [31, 37]
- The values of high probability are 35 s

Evaluation: Leave Threshold in S_2 (3/3)



- For the Galaxy S3 device the distribution delta arrival time of probe request frames was in the range [27, 34]
- The values of high probability are 30 s

Evaluation: Network Activity Metrics in S_2 and S_3

- Content service is used for accumulation of statistics
- It generates on the text file for each user

Metrics:

- Level of network activity: $L_k = n_k$
- Activity rate:

$$f_k = \frac{j}{t(s_{kj}) - t(s_{ki})},$$

$$1 \le i < j \le n_k$$

Average value of RSSI



Evaluation: Processing Time and Memory in S_3

- Activity includes 10 speakers
- Every speech is lasted 15 minutes
- Participants use their mobile devices
- At the end of the activity, the activity analysis service runs on a separate machine: CPU 2.30GHz, RAM 4Gb, Windows 7

Performance evaluation:

- The average data processing time is 0,72 s
- The average size of a user statistics file is 346 KB
- 3500 KB of free space is needed on average to store the statistics files on the content service for 10 participants

Conclusion

- Ontological model for collecting and representing the presence information about the dynamic SmartRoom users
- The architecture for the integration the information source on user presence for use in SmartRoom
- Coarse-grained model of user presence state for determining the presence levels
- Experimental evaluation the proposed solutions
- Open source code: http://sourceforge.net/projects/ smartroom/services/presence-service

Thank you for attention